

**Tentative Course Schedule**  
 (subject to change)

Date	Topic		HW due	Project
January 16	Class introduction	} week 1		
January 18	GPAC			
January 23	GPAC	} week 2		
January 25	Chemical reaction networks			
January 30	Analog electronics, Chaos	} week 3	HW 1	
February 1	ODEs for Discrete Algs			
February 6	Linear threshold units	} week 4	HW 2	
February 8	Linear threshold units			
February 13	Turing universality	} week 5	HW 3	
February 15	Counter machines			
February 20	Cellular automata	} week 6		Presentation 1 (on Friday)
February 22	Kolmogorov complexity			
February 27	Uncomputability	} week 7	HW 4	
February 29	Landauer limit			
March 5	Uncomputing	} week 8	HW 5	
March 7	1-1 functions			
<b>SPRING BREAK</b>				
March 19	Pebble game	} week 9	HW 6	
March 21	Pebble game			
March 26	Reversible circuits	} week 10		
March 28	Billiard ball model			
April 2	Analogy to stochastic	} week 11	HW 7	
April 4	Cancellation			
April 9	Cancellation	} week 12		Presentation 2 (on Friday)
April 11	Phase query			
April 16	Deutsch-Jozsa algorithm	} week 13	HW 8	
April 18	Shor's algorithm			
April 23	Shor's algorithm	} week 14	HW 9	
April 25	Shor's algorithm			

- Analog Computation
- Almost anything can compute everything
- Reversible Computation
- Quantum Computation